

Vintage Bash 4.0:

THE GREATEST VINTAGE EVENT ON THE PLANET!

Progress Report - Stage 1

We have a few surprises!

The 4th Vintage Bash will be the biggest and best yet!

We know you are all hanging , so read on , and in case you have been living under a rock $\ensuremath{\mathfrak{S}}$

VINTAGE BASH 4.0 - WHERE IS IT?

KNOX OFF ROAD CAR CLUB, Carrington Park Leisure Centre 20 Oconnor Rd Knoxfield VICTORIA AUSTRALIA 3180

VINTAGE BASH 4.0 WHEN IS IT?

Thursday Oct 30th - Sunday Nov 2nd 2025

Item #1: Race Format - It's Getting a Makeover!

One of the key pieces of feedback after last year's event was clear: **you want more track time**.

So we listened—and we're making it happen.

Our recent poll showed overwhelming support (88% for vs 12% against) for running **different classes on different days**. That gives everyone more breathing room, more time to prep, and ultimately, more racing.

But here's where it gets really interesting...

Something that stood out: "Do we really need qualifying rounds?"

Let's be honest-what we all want is to see these beautiful machines **doing what they do best**: **racing**!So for 2025, we're going with the "**Reedy Race of Champions**" **format**—and it's going to change the game.

For those new to racing , this is how it works

- Multiple heads-up races for each class
- No qualifying, no finals—just **pure racing**
- Drivers compete in several heats against **different opponents each time**
- Grids are randomly generated
- Points are awarded by finishing positions

This means **more races**, **more action**, and **more chances to mix it up** with other drivers. Plus, we'll be able to pre-plan all the heats before the event even kicks off—making for smoother, tighter scheduling and **maximum track time**.

Item #2 - Vintage Bash 4.0 Classes

After 3 huge Vintage Bash events , we believe we have the recipe almost right . We have taken a lot of time in not only coming up with the correct brushed / brushless match ups , but also identifying the quantum leaps in RC car design throughout the 1980-2000 20 year span of our vintage hobby which showcases what we were all racing against each other "back in the day".

With the huge turnout expected, we've also had to simplify a few things...

🦖 Jurassic Update

Jurassics class: SCRAPPED

Way too many people were not really following the spirit of the class!

We will however envisage closing the track off for some demo sessions each day **so do bring along** the weird /unique / "wow I haven't seen one of those on track EVER" type cars .

Hornet Evo + Comicals

Yes, yes, we will be running these!

We *may* be using the **CHONMAGE** rules for racing this year—so give those a brush-up. Expect chaos, laughs, and great track action.

For Vintage Bash 4.0, classes will look like this:

Class 1: Stadium Truck



No changes from Bash 3. Same rules.
Open brushed motor or 17.5 brushless - Keep on truckin'!

Class 2: Pre-1989 (2WD & 4WD)

Without a shadow of a doubt, the runaway favourite at the last Bash was the Early 2WD and 4WD classes. Why were they so popular? Easy, because these cars just *look* cooler! They're quirky, bold, instantly recognizable — each one with its own personality. Unlike the modern stuff, they're not about ultimate performance. They're about fun, flair, and driving something different.

It wasn't just a race — and just like every other class at the Vintage Bash, it was a <u>rolling vintage car show</u>, "History in Motion", and people couldn't get enough!

So, for this year, we're keeping the rule set exactly the same:

Silver-can Mabuchi/Johnson motors + 2.0" tires.

The only change? We're adding a little structure.

The "Pre-1989" Class will now be split into sub-groups by era and model, at our discretion — keeping the racing competitive while letting every classic shine in its own group.

Same spirit. More variety. Even more fun.



The VB 4.0 "Pre 89" eligibility list is still work in progress, but here's a sneak peek:

X 2WD - Early Pre-89

- AE: RC10 Short Arm 6-Gear
- Kyosho: OG Ultima, Scorpion, Tomahawk, Raider
- Tamiya: Super Champ, Frog, Fox, Hornet, Wild One etc

* 2WD - Late Pre-89

- Kyosho: JJ/Worlds Ultima
- AE: RC10
- Losi: JRX2
- Schumacher: Top Cat

* 4WD - Early Pre-89 (chain drive / plastic chassis / cage frame)

- Tamiya: Hotshot series, Thunder/Fire Dragon, Boomerang, Bigwig
- Kyosho: Javelin, Optima, Turbo Optima, Rocky, etc.
- Mugen: Bulldog, Mercury
- Hirobo: Zerda
- Marui: Samurai, Ninja
- Yokomo: 834B
- AYK: Viper
- SG: Coyote

¼ 4WD − Late Pre-89 (belt drive / graphite-fibreglass chassis)

• Kyosho: Optima Mid series

• Yokomo: Dogfighter 870C

• Schumacher: CAT

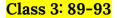
• Nikko: Dandy Dash, Super Sprint

• PB: Mustang, Mini Mustang

The other classes will now look like this 4

For these classes, the same rules as last year.

2.2" tyre, 27t brushed stock or 21.5 for 2wd, Open brushed or 17.5 for 4wd



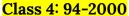


This was the era of big shifts—2.2" tires became the new standard, finally giving us traction that actually *meant* something. 1700 SCRC cells hit the scene, bringing more punch and runtime, and for the first time, setup sheets and shock oil weights

weren't just for the pros—we were using them.

2WD and 4WD both had their icons—RC10 Team Car, Kyosho Ultima Pro, Schumacher Cougar, and Losi JRX Pro/ Pro SE were leading the charge in 2WD, while the Yokomo Works 91, Lazer ZX-R, and Schumacher ProCat were tearing it up in 4WD.

It was a time when RC racing started to feel more refined, but still had that raw edge. The cars were evolving fast, and so were we.





This was the era when RC car design took a leap forward—computer-aided design became the norm, injection molding became sharper and faster, and materials like carbon fiber and advanced composites started showing up in every serious manufacturer's toolkit. Some would argue this was the golden age—the most competitive and innovative period of what we now call "Vintage RC."

2WD and 4WD platforms both reached new heights. In 2WD, legends like the **Losi XX/XXX**, **AE RC10B2/B3**, **Schumacher Fireblade/Cougar 2000**, were tearing up tracks around the world.

On the 4WD side, icons like the **Yokomo MX-4**, **Lazer ZX-RR**, **Losi XX-4**, and **Schumacher CAT 2000** re-defined performance.

We're grouping the cars from this era into classes with very similar performance, making the racing tighter and more exciting than ever.

More announcements are coming soon!

But consider this your first glimpse at how Vintage Bash 4.0 is leveling up. This one's going to be for the history books.